

DSYBS - Majors Rules (2023)

General Rules

General Spirit of DSYBS Program

- It is understood that the Major league program is more competitive than the AAA or Farm League programs; that being said, every player, regardless of ability, should have the ability to play in the infield for a period of time during the course of the season.
- Try to move your batting order around a bit...do not have the same player batting in the last position every game.
- Make this a good experience for every player...not just the top players.

Game Schedule

- If time permits, one extra inning allowed if teams tied after 6 innings. If there is no winner after the 7th inning, it is a tie, the exception to this rule will be during playoffs.
- An inning cannot start 1 hour and 50 minutes after the 1st pitch. Therefore, if it is a 7:30 PM start, then an inning cannot start later than 9:20pm.
- All games will stop at 2 hours and 10 mins after the first pitch, if the game has not been completed by this time the score will revert back to the last completed inning.
- 3 Full innings to be registered as an official game.
- Games should only be canceled due to weather/field conditions. Cancellations for any other reason needs to be pre-approved by the Majors coordinator and preferably seven days in advance of the scheduled game.

General Rules (in some cases, DSYBS modified from LL Rules)

- Continuous Batting Order
- Slaughter Rule – If the home team is leading by 10 runs after 3 and one half innings, or the visitors team is leading by 10 runs after 4 innings the team with the least runs shall concede the victory to the opponent.
- Pitcher must leave game as a pitcher if he hits 3 batters in a game
- Pitching...fastballs, changeups and knuckleballs are allowed. No curveballs.
- No slashing; Base runners must slide at bases
- Dropped third strike rule is not in affect
- All players must play at least 4 innings in the field; no player should sit out 2 consecutive innings.
- All other Little League Rules apply – see playoff pitch count rules for pitchers and catchers below.

- During the regular season, pitchers are limited to a maximum of 3 innings pitched per week (one pitch in any inning, regardless of whether the pitcher started that inning, counts as an inning pitched).

Playoffs

- Seeding is done via winning % on website (enter your results promptly)
- Tie breaker is head-to-head
- Second tie breaker is runs allowed vs. each other (two teams)
- In the event of three way tie, total runs allowed versus the other two teams
- For playoffs only -- before each game, each coach should designate a person to keep track of both teams' pitch count. Between innings pitch counts should be reconciled.

For playoffs only...Little League Pitching & Catching Rules

** Pitchers may throw a maximum of 85 pitches in a game and adhere to the following requirements:

- If a player pitches 66-85 pitches in a day (max./day), four (4) calendar days of rest must be observed.
 - Example: If Player pitches 83 pitches on a Monday, that player cannot pitch again until Saturday.
- If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.

**If a pitcher reaches the limit imposed while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning.

**A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

Umpires

- Always be professional with umpires
- The Home Team Head Coach will be responsible for paying the umpire prior to start of game.
- Coaches will receive an advance to cover full season of umpire fees.
- Umpire fee of \$65 per game.

- Please return any unused umpire money.

Rescheduling Games

- Games should only be canceled due to weather/field conditions. Cancellations for any other reason needs be pre-approved by the Majors coordinator and preferably seven days in advanced of the scheduled game.
- Available slots for rescheduling games have been built into the schedule.
- Rescheduling of games on a first come/first serve basis and must be done using the league website; the first team to log game onto website gets the field for that time period. A make-up game will always have priority over a scheduled practice.
- You should also email your Majors League coordinator when you have rescheduled a game so he can coordinate an umpire for that game.

Field Maintenance / Scoreboard

- Both Home and Away coaching staffs must prep field for the next game – no exceptions
- Fill in holes in batter's box and mound; tamp area down.
- Note: A proper mound is flat on top and proper pitching does not require a hole to put your foot in, please discourage your players from digging on the mound or at the infield grass line.
- Rake / drag infield and baselines (avoid raking foul lines), Always rake parallel to the grass lines to avoid moving material onto the grass.